

Lustre @ SRCC

Site update

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<u>Stanford Research</u> <u>Computing Center</u>

https://srcc.stanford.edu/

Our mission

Build & support a comprehensive program and capabilities to advance **computational** and **data-intensive** research at Stanford



Lustre systems at the SRCC

Sherlock

- shared HPC cluster
- available to all faculty
 800+ groups, 5,100+ users
- evolving continuously
 1,385 nodes, 30,000+ cores, 550 GPUs
- separate IB fabrics InfiniBand FDR, EDR and HDR 200Gb/s
- Lustre 2.13 (clients)



Stanford MEDICINE

SCG cluster

Stanford Genomics Center

- shared HTC cluster
 operated by the SRCC
 High Throughput Computing
- includes a SGI UV 300
 NIH funded, 360 cores and 10TB RAM
- Ethernet fabric up to 100Gb/s over TCP/IP
- Lustre 2.12.5 (clients)



Fir storage

Sherlock's scratch

Home-grown, multiple hardware vendors

- fast & large
 16 OSS, 6 PB usable, HDD-based OSTs
- automatically purged temporary filesystem (3 months)
- Lustre 2.12.5 (servers)



Stanford University IT

Oak storage

- site-wide Lustre storage system for research Home-grown w/ 4-year cost-recovery
- growing continuously today ~ 3,000 drives and 25 PB usable
- Lustre 2.10.8 (servers)



Lustre 2.13 on Sherlock

Sherlock Lustre 2.13 (lustre-client)

- **December 2019:** Lustre 2.13 rolling upgrade started!
 - Big performance boost for single-threaded workloads
 - We quickly found out that executables segfaulted on /scratch after DLM locks were revoked, whoops!
 - Workaround was to increase lru_max_age
- Lustre 2.13 + PCC patch (January 2020)
 - <u>LU-13137</u> "User process segfaults since 2.13 client upgrade"
 - Patch from Whamcloud: "Ilite: do not flush COW pages from mapping"
- No further patching required (very stable since then)
 - Even after MOFED 5.0 upgrade in early June/July 2020

Lustre 2.12 on Fir storage

Fir storage changelog (1/3)

• Feb 2019

- Production started with Lustre 2.12.0
- Features DNE+DoM+PFL enabled by default
- May 2019
 - Presentation at <u>LUG'19</u>: "Lustre 2.12 In Production"
 - Stellar support from Whamcloud to fix stability issues
- Sep 2019
 - Added 8 OSS with WD Data60 JBODs (+3PB usable)

Fir storage changelog (2/3)

Oct 2019

- Upgrade from IB EDR to HDR to prepare for Sherlock 3
- Added the Idiskfs feature **project** to all targets (for testing) and shortly discovered that users could change project IDs

Nov 2019

- Discovered an obvious performance limitation of DOM with the AERO-F code (from the Farhat Research Group)
- DoM performance problems on shared files with multiple writers reported at the SC'19 Lustre BoF

Fir storage changelog (3/3)

- Dec 2019
 - disabled DOM (by default) and started to un-DOM-ify
 - officially enforced directory quotas with Lustre project quotas
- Jun 2020
 - Increased OSS RAM from 256GB to 512GB (8TB total)
 - successful backup/reformat/restore of fir-MDT0003 with a smaller bytes-per-inode ratio
- Jul 2020
 - added second Robinhood server (AMD Rome) to keep up with the automatic purge

Fir storage specs (Sep 2020)

InfiniBand fabric	1 x Mellanox QM8700 HDR switch 40 x HDR 200Gb/s –or– 80 x HDR100 100Gb/s
MD cell	4 x MDS Dell EMC R6415 256GB HDR100 2 x Dell EMC MD3420 SSD 36TB usable
IO cells	16 x OSS Dell EMC R6415 512GB HDR100 8 x QCT JBOD 60 x 8TB SAS 8 x WD Data60 JBOD 60 x 8TB SAS
Policy engine (Robinhood/MariaDB)	1 x Dell EMC R7425 2x7401 512GB HDR100 SSD 1 x Dell EMC R7515 1x7702P 512GB HDR100 NVMe

Fir storage network architecture (Sep 2020)





HDR fiber cable used to connect Fir to Sherlock HDR LNet routers

Compute nodes

LNET routers

Cluster Interconnect switches/links

Storage servers/arrays/links

Fir storage Data-On-MDT (DOM) issues

- Stability issues in early Lustre 2.12.x
 - AFAIK, all major DOM issues have now been resolved by Whamcloud in Lustre 2.12.5, for example:
 - LU-11359 "racer test 1 times out with client hung in dir_create.sh, ls, ... and MDS in Idlm_completion_ast()" fixed in Lustre 2.12.3
 - ▶ **LU-13416** "Data corruption during IOR testing with DoM files and hard failover" fixed in **Lustre 2.12.5**
- Free inode issues (Idiskfs)
 - Formating MDTs for DOM with a higher bytes-per-inode ratio led to too few inodes per MDT and the DOM space underutilized
 - We should have anticipated more very small files

Fir storage Data-On-MDT (DOM) issues

- Performance issues
 - LU-12935 "MDT deadlock on 2.12.3 with DoM":
 - seen with up to hundreds of writers to DoM region
 - MDS overwhelmed and became slow to serve other metadata ops
 - not enough MDS/MDTs to sustain/spread the load!
 - same code using many HDD-based OSTs ran just fine
- Possible performance improvement?
 - LU-10664 "dom: non-blocking enqueue for DOM locks"
 - Review in progress at <u>https://review.whamcloud.com/#/c/36903/</u>

How to un-DOM-ify your Lustre?

- We decided to avoid the use of DOM on Fir until we can better understand the different problems associated with this new feature.
- Our plan to un-DOM-ify Fir:
 - disable DOM by default on all directories (avoid new DOM files)
 - let most old DOM files be automatically purged
 - restripe remaining DOM files using OST-only layout (mandatory for next step; see <u>LU-13691</u> "Allow for lfs migrate between MDTs to include DOM")
 - reduce bytes-per-inode ratio on all MDTs
 - keep the possibility of using DOM for special cases (still TBD)

Fir storage changing bytes-per-inode

- Migrate files off each MDT to be able to backup/restore quickly
 - Hit a few issues when using lfs migrate -m at scale:
 - <u>LU-13492</u> "Lfs migrate -m returns Operation not permitted" TBD
 - LU-13511 "ASSERTION(top->loh_hash.next == ((void *)0) && top->loh_hash.pprev == ((void *)0)) failed" testing patch from WC
 - LU-13599 "LustreError: 30166:0:(service.c:189:ptlrpc_save_lock()) ASSERTION(rs->rs_nlocks < 8) failed" resolved in Lustre 2.12.6</p>
- During a scheduled maintenance, reformat MDT
 - backup/restore at Backend File System Level (cf. Lustre Manual)
 - reformat ldiskfs MDT with a smaller bytes-per-inode ratio (for us 5120 instead of 65560)

Fir storage and Project quotas

- To use project quotas as directory quotas, we needed our users to NOT be able to change project IDs:
 - reported in <u>LU-12826</u> and fixed by Whamcloud in Lustre 2.12.4
 - by default now, only **root** can change the projid of a file
 - server tunable was also added to control who can change projids:
 - b mdt.*.enable_chprojid_gid

Fir storage and OSS memory

- In March 2020, we discovered a problematic job:
 - RELION (cryo-EM) MPI job doing random I/O read from 288 ranks on a single 1.9TB file
 - even with PFL, our striping didn't allow the file to spread to enough OSS to fit within OSS cache
- Solutions:
 - use different PFL settings
 - to ensure that enough OSTs are used to benefit from memory caching of our 16 OSS
 - increase memory of OSS from 256GB to 512GB, bringing the overall OSS RAM from 4TB to 8TB on Fir storage

Fir storage and the purge policy

- Fir serves Sherlock's /scratch which is a filesystem for temporary files or files that are actively modified.
- How do we implement the purge with **Robinhood**?
 - Robinhood's checker module with a policy (checkdv) that uses a custom executable using liblustreapi to records all files' data_version and their last modification time
 - files whose content has not been modified for 90 days are automatically removed from the filesystem
- How could Lustre be improved to help us?
 - <u>LU-13951</u> to get the last time data_version was modified

SRCC Lustre roadmap

SRCC Lustre roadmap

- ► **Fir** storage
 - Perform remaining MDT-to-MDT file migrations and reformat
 MDTs to reduce the bytes-per-inode ratio
- Oak storage
 - Upgrade Oak servers from Lustre 2.10 to Lustre 2.12 LTS
 - Enable project quotas on Oak
 - enforced as directory quotas like on Fir storage
 - mitigate <u>LU-13172</u> (nodemap/squashed GID/quota on nobody)
 - Evaluate Lustre NRS with TBF per UID/GID on Oak (2.12+)

THANKS!

Any questions?

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https://github.com/stanford-rc

