

FROM RESEARCH TO INDUSTRY



Isolating failure domains using OST pools

LAD'17

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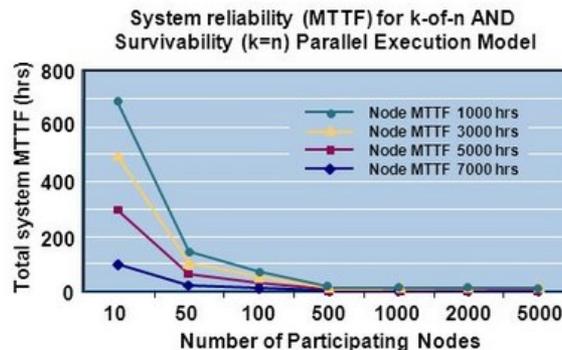
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Prepare for failures!

More components = more failures

- Lustre's strength is its scalability
 - Allow aggregating throughput of many disks, servers, network links...
- The more components, the higher the failure probability
 - MTBF of components is not infinite
 - High concurrency triggers software bugs more likely



*Modeling of reliability in HPC
(Stephen L. Scott, ORNL)*

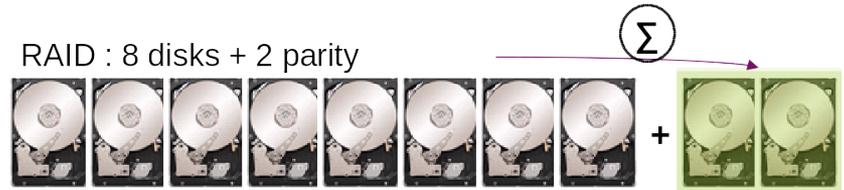
=> Failure is the norm in a large systems

Commons ways to prevent failures

Common redundancy solutions

■ RAID protects against:

- Block corruption
- Disk failure

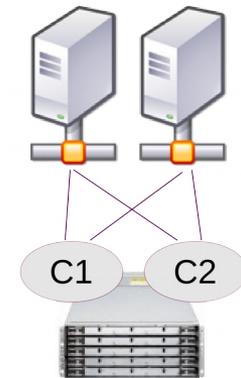


■ Dual controller/dual attachment protects against:

- Disk array controller failure
- Damaged link

■ HA protects against:

- Server failure
- Network adapter failure
- Software failure (e.g. LBUG)



Big problems when larger failures occur

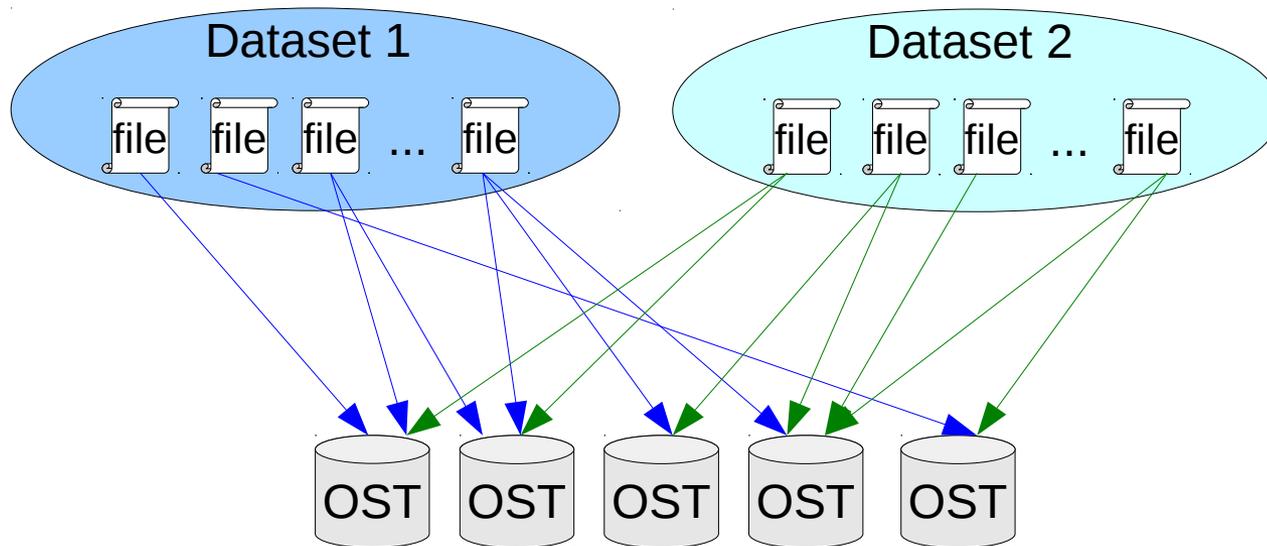
- Loss of more disks than parity count
- Whole disk array failure (e.g. double controller crash)
- HA failure



Why striping make it worse

Default = stripes anywhere

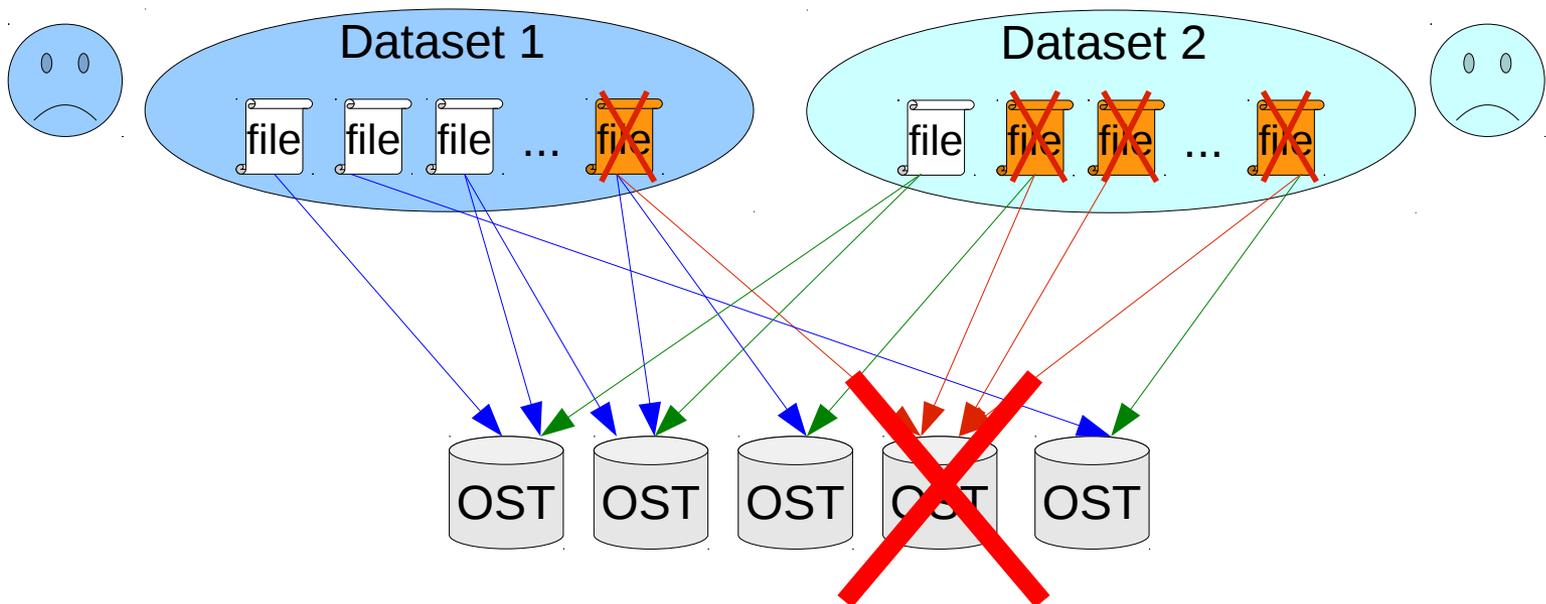
- Lustre default striping only relies on OST usage and load balancing
 - User's data is everywhere
 - If any OST becomes inaccessible, most datasets are impacted
 - Partial datasets are often unusable



Why striping make it worse (2)

Default = stripe anywhere

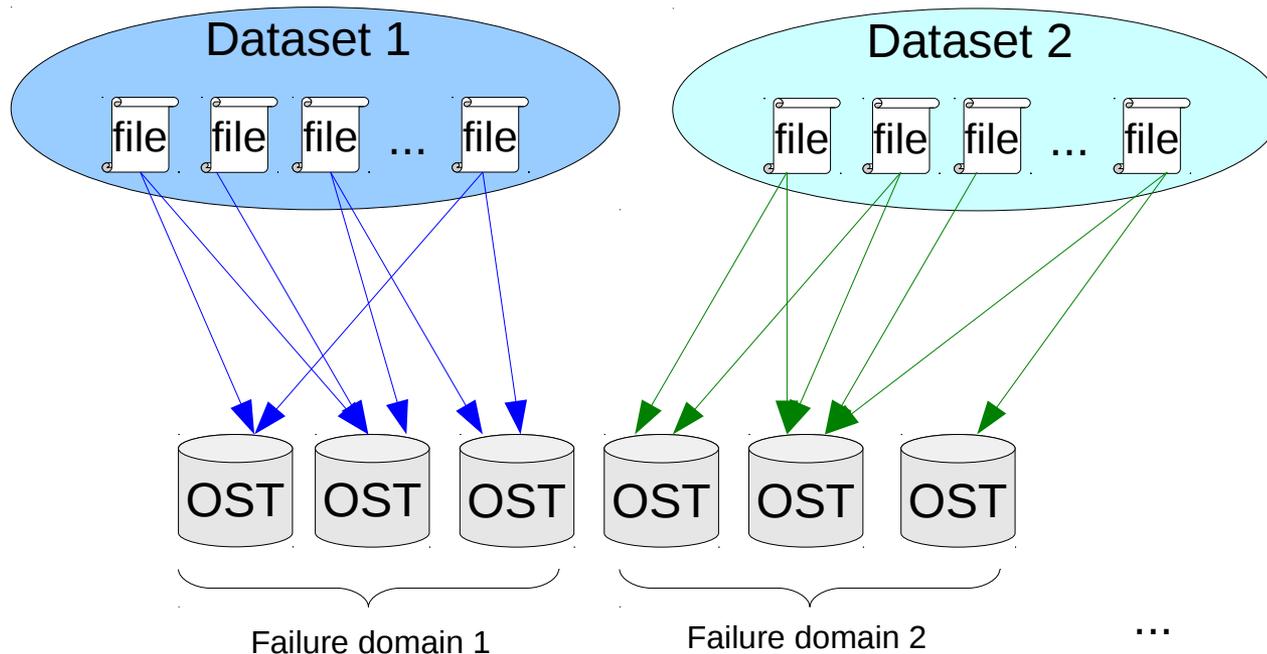
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Grouping stripes into “failure domains”

Why grouping stripes?

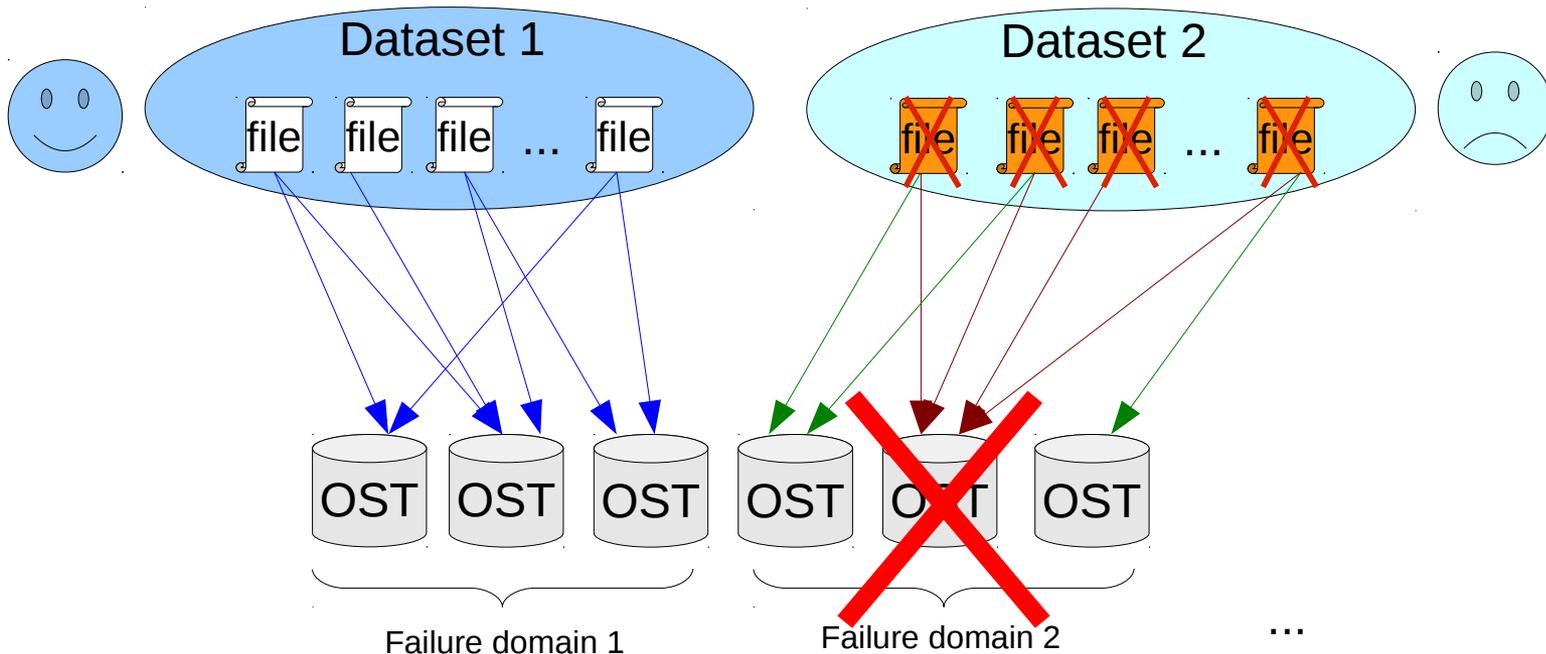
- Grouping datasets in failure domains reduce the number of impacted datasets
 - In case of OST failure, most datasets remain available
 - E.g. 1 failure domain = 1 HA Cell



Grouping stripes into “failure domains” (2)

Why grouping stripes?

- Grouping datasets in failure domains reduce the number of impacted datasets
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How to group stripes?

- OST pools allow creating logical groups of OSTs

```
lctl pool_new fs1 da3
```

```
lctl pool_add fs1.da3 fs1-OST[0-4f]
```

- Pool can be assigned at file creation

```
lfs setstripe -p fs1.da3 /fs/home/foo/my_study/my_file
```

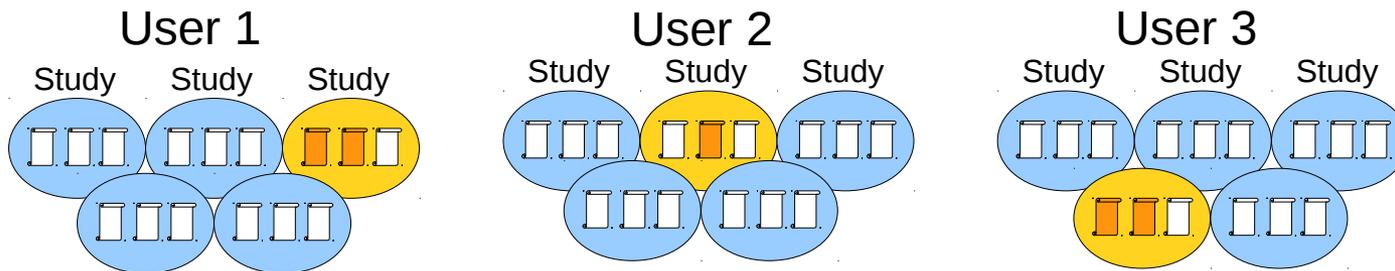
- Pool can be assigned to directories

```
lfs setstripe -p fs1.da3 /fs/home/foo/my_study
```

- Files inherit the pool of their parent directory
- Sub-directories also inherit the pool of their parent directory
- All “my_study” is located in the specified pool

Defining the right datasets

- Per file: datasets of multiple files are unusable in case of OST failure
- Per user: some users loose access to all their data in case of OST failure
- Per group/community: even worse
- Per study/per compute job:
 - On case of OST failure, some studies are unavaible
 - Unavaible datasets are “fairly” spread between users
 - Most studies remain fully available
 - Every user/group/project still has full datasets to work on



Bonus

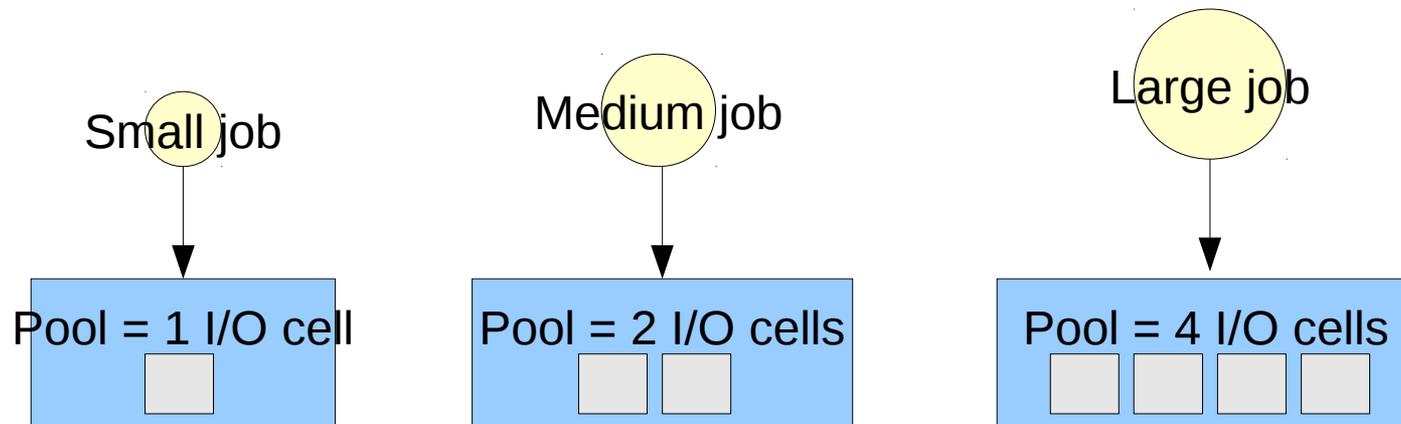
- In case of failure on some OSTs, production flow is easy to control:
 - Stop assigning impacted pool(s) to user's directories
 - Assign new job directories to sane pools

- Not only useful for big failures:
 - It can also be used to reduce I/O load, to speed up RAID rebuild



Scaling the bandwidth per job

- A job cannot use the full filesystem bandwidth
 - It is limited by the bandwidth of pool resources
- OK for many small or medium compute jobs
 - All jobs aggregated can use the full filesystem bandwidth
- Doesn't fit for huge computations that need the whole filesystem bandwidth
 - Possibility to define larger pools for large jobs



Reorganizing an existing filesystem

Re-organizing existing data

Robinhood v3 custom policy to group files in pools

- If you wish to group existing files in pools
- Define a “no_pool” fileclass, that consists of files to be relocated:

```
fileclass no_pool {  
    definition { type == file and ost_pool == "" }  
}
```

- Define a custom policy, e.g.:

```
define_policy move2pool {  
    status_manager = basic;  
    scope { type == file }  
    default_action = cmd("migrate2pool.sh '/fs/.lustre/oid/{oid}'");  
}
```

- Script “migrate2pool.sh” decides in which pool to locate the file and execute (possibly remotely) a command like:
 lfs migrate -p <pool> <file>
 => Access-proof (and raceless) since Lustre 2.8 (or with patch of LU-4840)

Re-organizing existing data (policy rules)

- Finally apply the policy to “no_pool”:

```
move2pool_rules {
  rule set_pool {
    target_fileclass = no_pool;
    condition { last_access > 1h }
  }
}
```

- Or, a more complete example:

```
move2pool_rules {
  rule set_pool_small {
    target_fileclass = no_pool_small;
    action = cmd("migrate_local.sh -p poolK -c 1 {path}");
    condition { last_access > 1h }
  }
  rule set_pool_medium {
    target_fileclass = no_pool_medium;
    action = cmd("migrate_remote.sh -p poolM -c 4 {path}");
    condition { last_access > 1h }
  }
  ...
}
```

- Running the policy

```
robinhood --run=move2pool --target=all
```

Commands to monitor migration progress

- Remaining files to be relocated:

```
# rbh-report --class-info=no_pool
```

fileclass,	count,	volume,	spc_used,	min_size,	max_size,	avg_size
no_pool,	49750,	577.59 TB,	577.12 TB,	80.59 MB,	906.09 GB,	11.58 GB

- Status of migration actions:

```
# rbh-report --status-info=move2pool
```

move2pool.status,	type,	count,	volume,	spc_used,	avg_size
,	symlink,	125,	8.01 KB,	420.00 KB,	66
,	dir,	71204,	461.71 MB,	463.00 MB,	6.64 KB
,	file,	15520,	2.18 TB,	2.18 TB,	4.29 GB
ok,	file,	802931,	1.95 PB,	1.94 PB,	2.54 GB
failed,	file,	812,	757.34 TB,	757.34 TB,	2.19 GB

Conclusion & perspectives

- Even with RAID and HA, tragic situations can occur
- The presented method makes it possible to keep your filesystem usable even in such cases
- Pool feature proved to be very convenient to achieve this (stable, met our expectations)
- Interest of using robinhood to move data between OST pools

- Perspectives:
 - Use pools to manage multiple storage classes in a single namespace: SSD pool, HDD pool...
 - Use similar robinhood policies to move data automatically between pools (e.g. hot data to flash, cold data to HDD)
 - Even more perspectives with PFL, FLR...

Thank you for your attention !

Questions ?

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