

# Rocks, Rabbits and Snakes, Oh My!

LUG 2025

Cameron Harr  
Lustre Operations

April 2, 2025



# Lawrence Livermore National Lab



- Land commandeered for NAS in WWII
- Est. 1952 as UC Radiation Lab offshoot
  - Became LLNL in 1971
- Set up to compete with LANL
  - But with lots of collaboration
  - ~ 9000 Employees

# What do we do?

- “Our mission is to enable U.S. security and global stability and resilience by empowering multidisciplinary teams to pursue bold and innovative science and technology.”

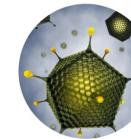


- US Dept. of Energy -> NNSA
- We're a science lab
  - Special nuclear security and design mandate
  - But so much more...



#### [Advanced Materials and Manufacturing](#)

Designing unique materials and fostering innovation to support our mission.



#### [Bioscience and Bioengineering](#)

Preventing and responding to current and future biological and environmental threats.



#### [Earth and Atmospheric Science](#)

Tackling climate challenges and understanding Earth processes to build energy and national security.



#### [High Energy Density Science](#)

Understanding the behavior of materials at extreme temperatures and pressure.



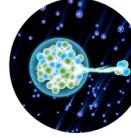
#### [HPC, Simulation and Data Science](#)

Leveraging innovative computational and predictive solutions to support our mission.



#### [Lasers and Optical Science and Technology](#)

Advancing laser systems, optics and novel materials while working with next-generation technology.



#### [Nuclear, Chemical and Isotopic Science and Technology](#)

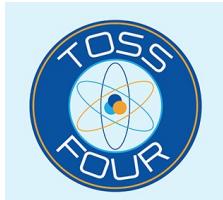
Studying reaction pathways to strengthen national security and fundamental science.

# Livermore Computing (LC) - Software



## ■ Software

- Part of ASCI PathForward effort funding Lustre creation
  - First production Lustre system: MCR in 2003
- Slurm batch scheduler in 2002
  - And now Flux
- ZFSonLinux
- Tools like pdsh, conman, MPIFileUtils, IOR/mdtest, Spack and many more



*powerman*



*nodediag*



*IOR*



*genders*



*pdsh*



Lawrence Livermore National Laboratory

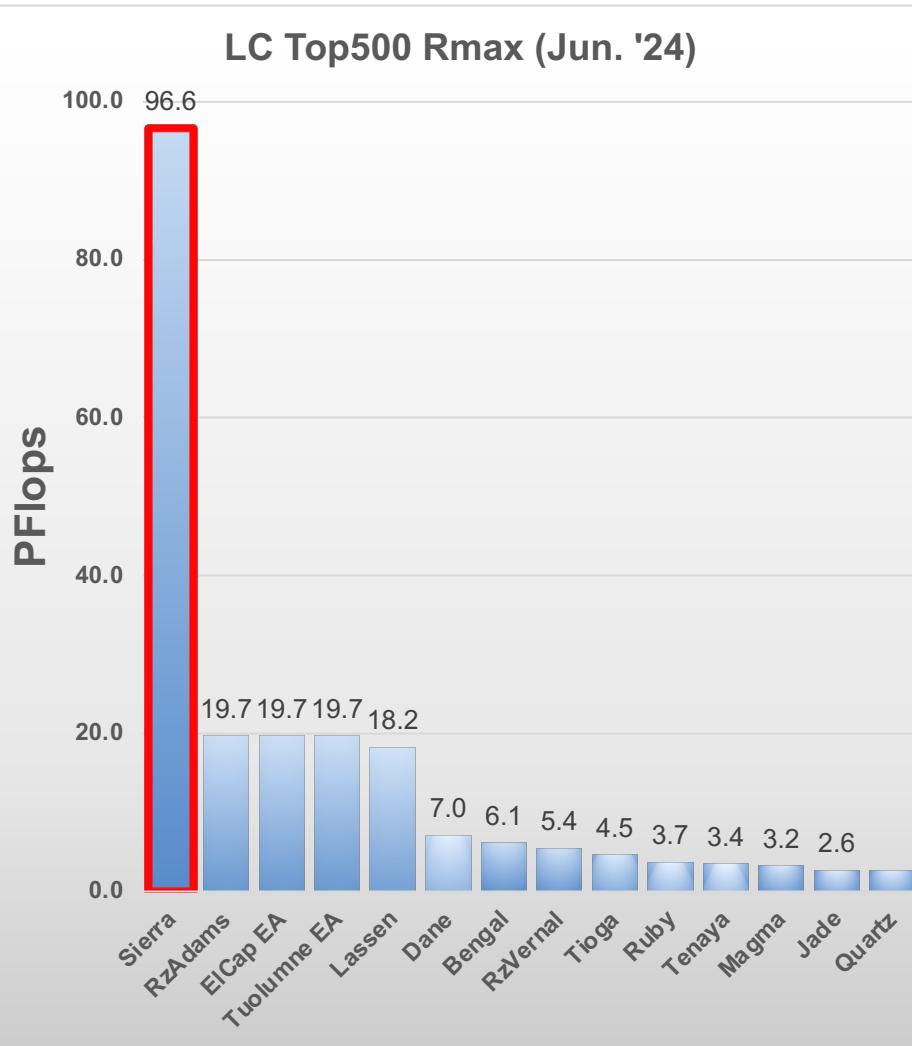
LLNL-PRES-2003913



# Livermore Computing (LC) - Hardware

- Primary HPC Center @ LLNL
  - <https://hpc.llnl.gov>
- Multiple data centers and classification levels
  - Also manage HPC resources for other LLNL programs
- Hardware in LC
  - ~30 production compute clusters
    - 2 on Top10; 13 systems on Top500
    - 12 #1 Top500 entries
    - ~ 3 ExaFlops
  - Supercomputing back to 1953 with a Univac 1

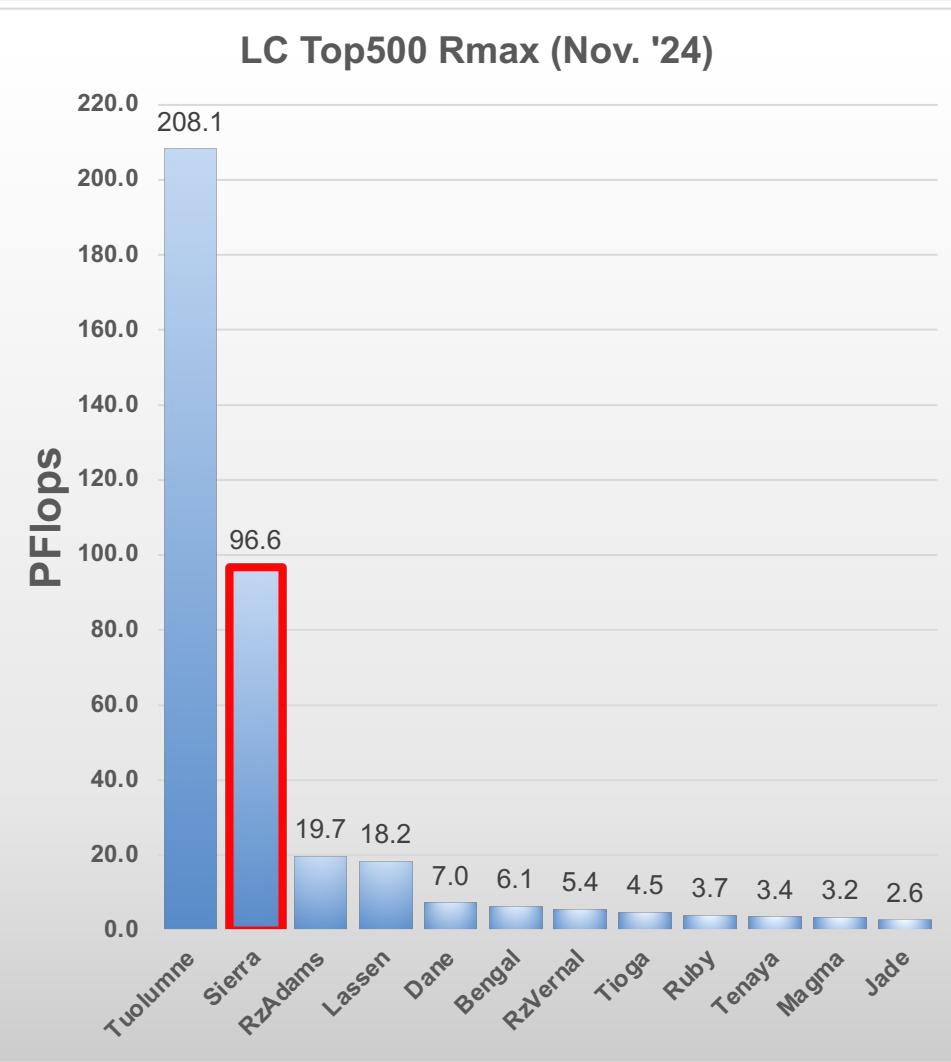
# June '24 Top500 Entries



- On June Top500, LLNL had 14
- Sierra*
  - #2 (2018) -> #12 in June '24
  - Still dominated our other systems



# Top500 systems ++

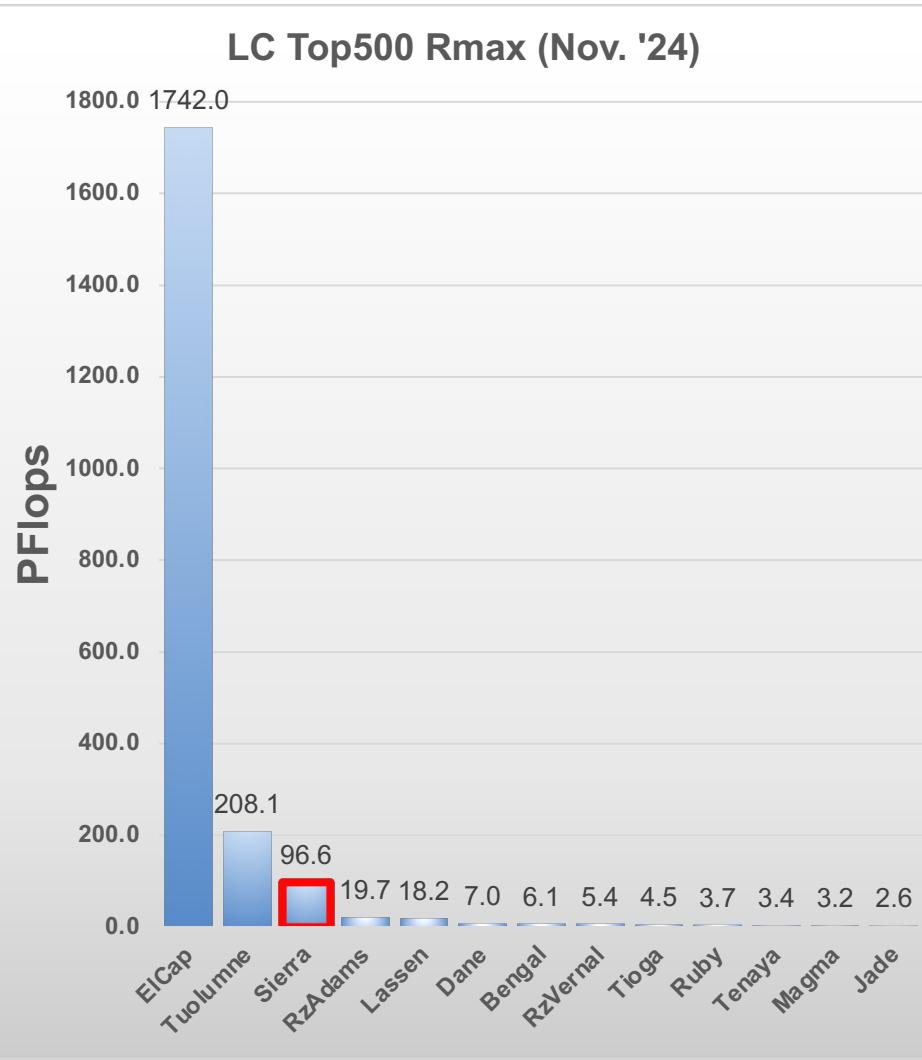


- *Tuolumne, a smaller sibling of El Capitan took its place in Q3 '24*



- But was soon replaced with...

# Rock-in' the Top500 in Nov. '24



- *El Capitan*
  - 3<sup>rd</sup> US Exascale System
  - 1<sup>st</sup> for NNSA

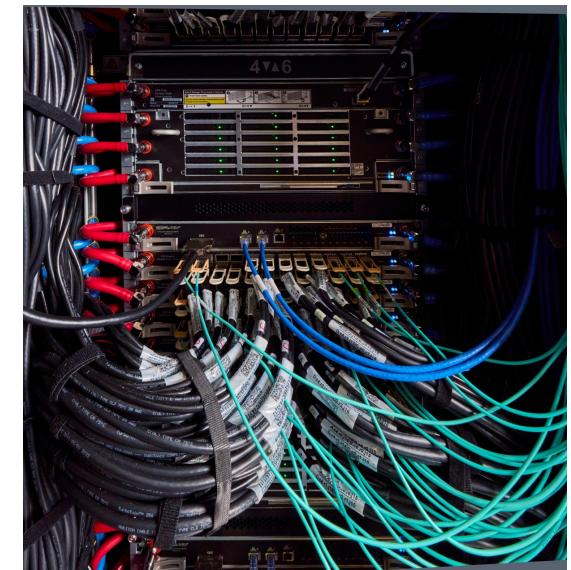
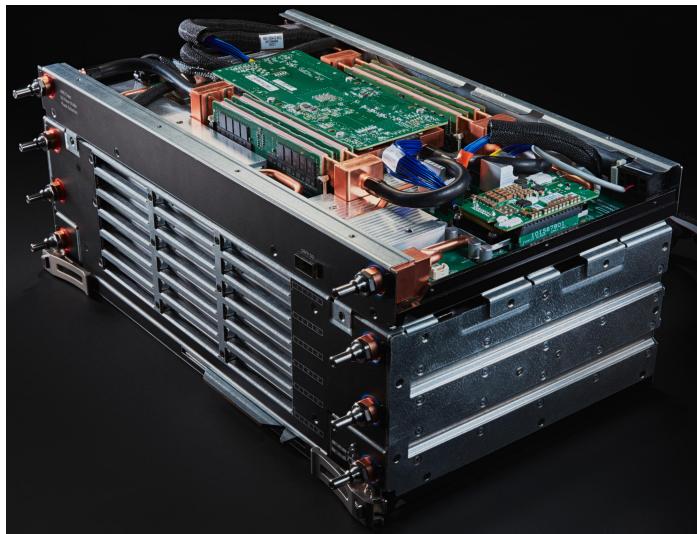
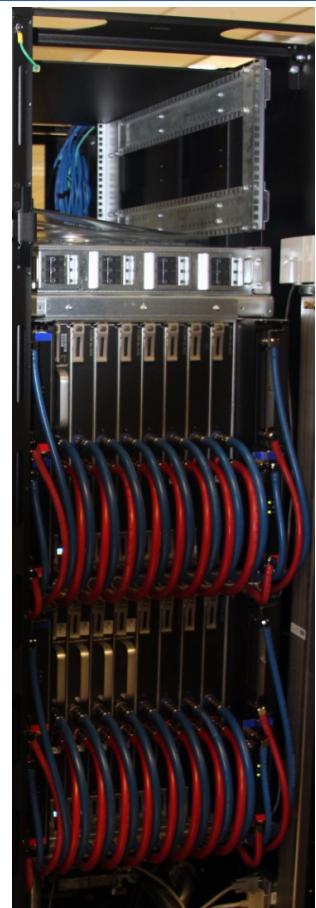


# Rocks - El Capitan at a Glance

- ~7500 Ft<sup>2</sup>
- 34.8 MW
- 11,936 Nodes
  - 11,104 compute
    - 4x AMD MI300A APUs
    - 512 GB HBM3
    - 2X Dual-port Slingshot
  - 696 Rabbits
    - 1x AMD Milan
    - ~ 30 TiB NVMe
- CORAL 2 Contract



# Rabbits – Near-node Flash



- 4U module
  - 16x 1.92TB NVMe
  - AMD 64c Milan CPU
  - PCIe to Compute chassis
    - XFS, GFS2
  - Slingshot to all Compute
    - Lustre
- Flexible, high-speed storage
  - High IOPs
  - Containerized applications
    - In-situ data analysis, reduction
  - Integrated with job scheduler
- **Q:** Will Rabbits save the PFS?

# Merced



- 42 Racks
  - 2 MDS
  - 40 OSS
- 50 MDS
  - 1 MDT/MDS
  - 2x Slingshot
  - Raidz3
  - 2x Slingshot
- 240 OSS
  - 1 OST/OSS
  - 2x draid2:11d:53c:1s
- ~360 PiB
- Slingshot 11
- 10 LNet routers (ElCap nodes)
- HPE E1000 H/W Platform – but running TOSS



# Snakes – ASP / Commodity Lustre



<https://www.mdia.org/articles/alameda-whipsnake>



[https://en.wikipedia.org/wiki/File:ViperaAspis\\_1469AE.jpg](https://en.wikipedia.org/wiki/File:ViperaAspis_1469AE.jpg)



[https://abcnews4.com/resources/media/fc1e865a-2163-4c1c-8be6-c18d8588cd5b-medium16x9\\_FilephotoofaboaconstrictorThinkstock.jpg](https://abcnews4.com/resources/media/fc1e865a-2163-4c1c-8be6-c18d8588cd5b-medium16x9_FilephotoofaboaconstrictorThinkstock.jpg)



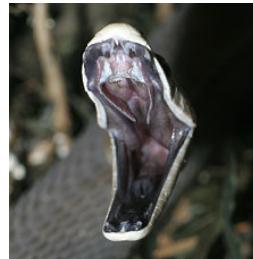
<https://www.mdia.org/articles/northern-pacific-rattlesnake>

## ASP Contract

- Modular COTS storage systems
  - Flash, HDD, Infrastructure modules
- 5-yr contract with SMC ('20-'25)
- 32+ systems purchased since 2020
- Consolidate knowledge, inventory, support, procurement
  - Cross-team collaboration



<https://www.animalspot.net/wp-content/uploads/2014/07/Black-Racer-Snake-300x164.jpg>



[https://en.wikipedia.org/wiki/Black\\_mamba#/media/File:Dendroaspis\\_polylepis\\_striking.JPG](https://en.wikipedia.org/wiki/Black_mamba#/media/File:Dendroaspis_polylepis_striking.JPG)



<https://inaturalist-open-data.s3.amazonaws.com/photos/607029/large.jpg?1544727453>



[https://en.wikipedia.org/wiki/Bullsnake#/media/File:Pituophis\\_catenerifer\\_sayi\\_007.jpg](https://en.wikipedia.org/wiki/Bullsnake#/media/File:Pituophis_catenerifer_sayi_007.jpg)



[http://utahherps.info/pics/thamnophis\\_e\\_vagranc\\_bsjl\\_041206\\_172.jpg](http://utahherps.info/pics/thamnophis_e_vagranc_bsjl_041206_172.jpg)

# ZFS @ LC

- ZFS 2.2.x
  - Server pair + NVMe (+ 2 SAS JBODs)
    - NVMe MDTs
    - HDD + NVMe dRAID OSTs (since 2020)
    - Pacemaker-managed
  - One Pool/OST
    - One OST/OSS
    - One MDT/MDS
  - ZED
    - Detect/Fault sick drives
    - Auto-rebuild drives
- ASP Config
  - MDT: 3x2-drive NVMe mirrors
  - OST: `draid2:8d:90c:2s`
    - 1 JBOD = 1 OST
    - 3x2-drive “Special” devices
      - `special_small_blocks=16K`
      - Use ``zpool list -v`` for usage
- El Cap / Tuolumne Config
  - MDT: `zraid2`
    - NVMe has low failure rate
    - Didn’t want to give up capacity for DoM
  - OST: `2x draid2:11d:53c:1s`
    - 2 dRAIDS to reduce chance of parity loss
    - OST split across 2 JBODs (40% write perf)
    - 2-drive “Special” device for MD only

# Lustre @ LC

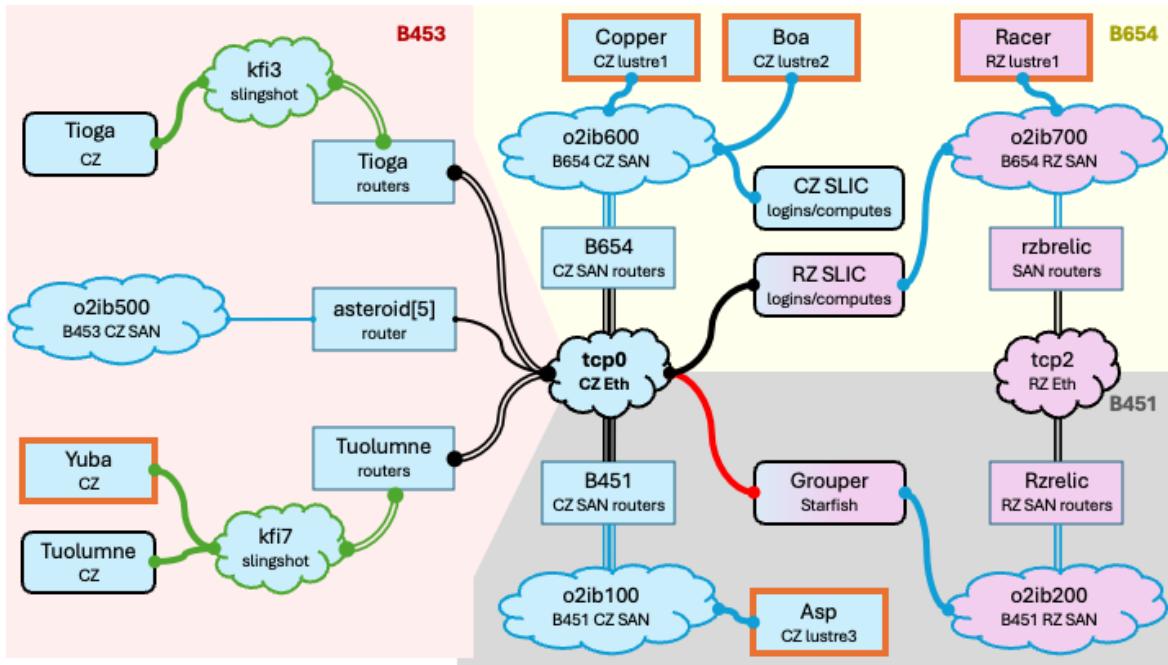
- LC Lustre
  - >500 PiB (usable)
  - **9 production file systems**
    - 4 networks
    - Most mounted Center-wide
      - Across multiple buildings
    - Not backed up, but not “scratch”

- User quotas
  - No purging
  - User data persistent on non-CORAL Lustre
    - Must be migrated to new HW

	Commodity	Tuolumne	El Capitan
Tier 1	20TB/1M	50TB/5M	100TB/10M
Tier 2	75TB/25M	100TB/50M	500TB/100M
Tier 3	Custom Justification		

Raw Lustre Stats					
filesystem	Used Space in TB	Percent Full	Millions of files	Average File Size in KB	
/p/czlustre1	9996	59%	1385	7752	
/p/czlustre2	9710	37%	1314	7935	
/p/czlustre3	1992	23%	690	3100	
/p/czlustre4	345446	86%	105919	3502	
/p/czlustre5	2094	5%	6	399977	
/p/lustre1	8171	37%	1902	4614	

# Routing in LC

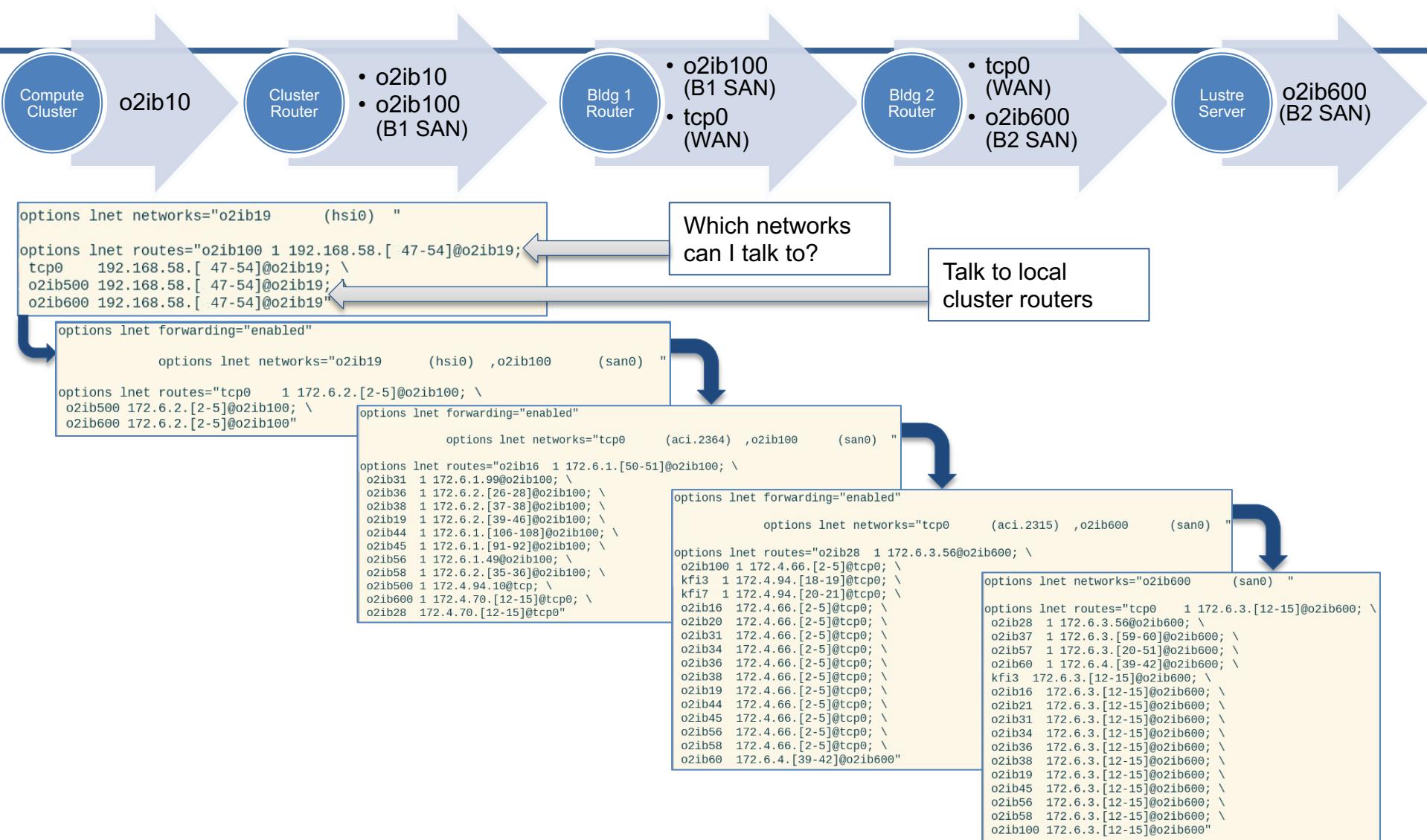


Graphic courtesy of Jason Kim @ LLNL

## ■ LNet Routing Facts

- 4 Fabrics
  - Slingshot, OPA, IB, TCP
- 3 LNet types
  - KFI, O2IB, TCP
- 3 Buildings
- 61 Lustre Networks
  - 8 SAN
  - 53 Cluster
- Fine-grained Routing
- Discovery off

# Routing Configs



# Challenges (General)

- Router tuning
  - Frequent hangs due to misaligned buffers and credits
  - Initially hard to find LNet tuning documentation
    - <https://wiki.whamcloud.com/display/LNet/LNet+Routing+Setup+Verification+and+Tuning>
  - Huge improvement in stability after calculating proper values
- Migration
  - lustre\_fssync tool based on dsync from MPI File Utils
    - Bug with --delete would remove already synced files on destination
      - Caused months-long delays
      - Use MFU 0.12+ !
    - New SAS card changed enumeration of vdevs unknowingly
    - Bug in our script forced DIO, resulting in large file syncs to choke

- [LU-14555](#)
- [LU-16106](#)
- [LU-16244](#)
- [LU-17440](#)

# Challenges (ElCap/Merced)

- Non-CORAL2 clusters use central Pacemaker + pacemaker\_remote on nodes
  - Single point of control and view
  - Too serial to scale to 290 servers!
  - Adopted “pair-wise” configuration w/ all nodes running Pacemaker
    - Much faster
    - Still miss niceties of centralized management
- Slingshot
  - New interconnects always have growing pains!
  - Lack of common tuning and debugging knowledge
  - Frequent fabric-wide interruptions
  - Couldn’t do striping across all OSTs
  - Occasional checksum errors
    - `lctl get_param osc.*.checksums` (Enabled by default)

# Thank you!

