



**Whamcloud**

## **LTVM: tiny VMs and LLM tools**

LUG '26 Devday workshop

Patrick Farrell & Marc Vef



# Overview

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- By the end of this presentation, you will know:
  - What Itvm is
  - How use Itvm to easily cross-build Lustre for different **distros** and **architectures**
    - Eg, Rocky 9 host, Ubuntu/Rocky 8 VMs
  - How to create an Itvm VM in ~30 seconds with Lustre mounted
  - How to start/stop/crashdump VMs
  - How a set of CLI tools lets an LLM agent *\*use\** all of this on your behalf — review code, triage CI, analyse vmcores
  
- Let's start with Itvm

# Developer Friction – Testing and Building

- Lustre is a large project, and an old project...
- Building Lustre from source for the first time is ... time consuming
- Build process is a wiki page for every distro – no usable build script

## Prerequisite

- A newly installed RHEL/Rocky linux 8 x86\_64 or aarch64 machine connected to the internet.
- **NOTE** It is suggested that you have at least 1GB of memory on the machine you are using for the build.
- **NOTE** Verify that SELinux is disabled.
- This manual uses the Rocky linux 8 distribution available at [x86\\_64](#) or [aarch64](#).
- It is assumed that Rocky linux 8 was installed as is, and nothing else was installed on it.

## Overview

This document walks through the steps of patching the kernel, building Lustre and running a basic test of the complete system.

If you prefer to skip the kernel build steps and get right to building Lustre, you can download and install pre-patched server kernel RPMs from a recent [lustre-mas](#) least the `kernel`, `kernel-devel`, `kernel-modules` RPMs to install.

## Process

### Provision machine and installing dependencies.

Once RHEL/Rocky 8.10 is newly installed on an `x86_64` or `aarch64` machine login as user `root`.

1. Install the kernel development tools:

```
yum -y groupinstall "Development Tools"
```

2. Install additional dependencies:

```
yum config-manager --set-enabled powertools
dnf install -y gcc autoconf libtool which make patch diffutils file binutils-devel python38 python3-devel elfutils-devel l:
yum -y install audit-libs-devel binutils-devel elfutils-devel kabi-dw ncurses-devel newt-devel numactl-devel openssl-devel
dnf install -y epel-release
dnf install -y ccache pdsh
dnf --enablerepo=ha install resource-agents
```

3. Install tools for kernel RPM build:

```
dnf install -y bpftool dwarves java-devel libbpf-devel libbpf-devel libmnl-devel net-tools rsync
# May only be needed on RHEL9 derivatives:
dnf install -y python3-devel
```

4. Install e2fsprogs packages:

```
git clone "https://review.whamcloud.com/tools/e2fsprogs" e2fsprogs && cd e2fsprogs && git checkout v1.47.3-wc2 && ./config
sudo make install
cd ..
```

Or download and install the following e2fsprogs packages from <https://build.whamcloud.com/>

### Preparing the Lustre source.

# Lustre VM Prep Process

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- Create a VM with the distro you want to test...
- Get Lustre source...
- Find the wiki page for your distro...
- Install build packages (list may be outdated)...
- Download kernel source... (Is the wiki current on which version...? Probably not...)
- Install kernel config... (Is the kernel config current with the kernel you downloaded?)
- Patch kernel... Build kernel...
- Fix issues with kernel build...
- Build Lustre... (ldiskf patches don't match? Might have to go back to "Download kernel source")
- Fix issues with Lustre build... (missing packages, etc)
- Lustre built!

# Lustre VM Prep Process

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- Install kernel...
- Reboot...
- Install Lustre...
- Build or install e2fsprogs... (Oh, there's a dependency chain issue with the distro e2fsprogs...?)
- Figure out what llmount.sh is...
- Run llmount.sh...
- Fix issues with VM... Is your network config right? Do you have all the necessary packages?
- Run llmount.sh again
- **Success!** You have a Lustre dev VM. If you need another distro or the kernel changes, just repeat the process.

# Containerized builds & VMs

- What if we built the kernel and Lustre in containers?
  - We can build for every distro, every arch, from anywhere.
- What if we had standardized image recipes?
  - Easily generate a VM image with the necessary packages installed **and** configuration in place
- What if we did Lustre dev in mini-vm's, created inside a regular VM?
  - VMs can be spun up in seconds without interacting with a hypervisor
- What if we pre-published build artifacts?
  - Container build → Container download
  - Kernel build → Kernel download
  - Image build → Image download
  - But also publish build recipes, so you can build.

# Itvm: Containerized builds & ephemeral VMs

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- On a VM **with nested virtualization support**:
- `sudo itvm install`
  - Install dependencies, configure qemu and networking...
- `itvm target fetch rocky9`
  - Download build container + kernel + image w/Lustre from github releases; ~1.5 GiB
- `itvm create test-vm1`
  - Create default VM (rocky9)
- `itvm llmount co1-single`
  - Mount with built in Lustre
- **~3 minutes from “install” to “VM running Lustre”**

# Itvm: Containerized builds & ephemeral VMs

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- For daily use: Build container also prepped:
  - `Itvm build lustre rocky9 ~/lustre-release`
  - `Itvm deploy-lustre paf-testvm1 --lustre-tree ~/lustre-release`  
^^^ Builds and deploys against that vm
  - Iterate: edit `~/lustre-release` → rerun `deploy-lustre`
  - Multi-node: `Itvm cluster create co2 mgs+mds:mgs:1 oss:oss:3` (early, not well-verified)



# ltvm: Ingredients

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- Lustre source + Kernel source + Container recipe + Image recipe
- Containers
  - Container recipe for every distro + arch combo (x86 + Rocky 9, ARM 64 + Rocky 10, etc)
  - Build container (docker/podman, etc)
  - Build the kernel in the container
  - Build Lustre in the container
- Create base image
  - Dockerfile for base image
  - Additional overlay for variants (eg, mofed)
- Base Image + Kernel + Lustre → ext4 image (bootable by qemu)
  - Can also generate full qcow2 image for other hypervisors

# ltvm: qemu VMs

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- qemu VMs

- Full control of the VM from your VM – no hypervisor required
- Create and boot in seconds (16 seconds on GCP, 8 seconds on my desktop)
- Support kdump (Unlike Amazon Firecracker)
- Support x86, aarch64 (either directly or via emulation)
- Support PCIe passthrough (can use SR-IOV + real Infiniband cards (thanks to Cyril Bordage of DDN for verifying this))
- `ltvm vm crash-collect <vm> — vmcore, crash/drgn-ready for analysis`



# ltvm: Targets

- Can support every kernel and OS Lustre supports (mostly works already)
  - Targets split by base OS
  - “variants” for different configs, eg mofed
  - Too much to go into here...

```
ltvm target list
```

Local	Remote	Target	Arch	Variants	Mode	Default?
-	-	rocky10	x86_64	6.12-rhel10.1	server_ldiskfs	
-	-			base		
-	-			6.12-rhel10.0		yes
yes	-			base		
-	-	rocky8	x86_64	4.18-rhel8.10	server_ldiskfs	yes
yes	-			base		
-	-			4.18-rhel8.9		
-	-			base		
-	-			4.18-rhel8.8		
-	-			base		

# Itvm: Community development



- Itvm is brand new – first commits April 2026
- Lustre test configuration is complicated – many corner cases
  - Who other than Oleg can say their dev VMs can run all of the test-framework?
- Normally everyone does this for themselves...
- ***Let's share the load.***
- Itvm is open for contributions – check out the code, try something, find it doesn't work → Make a PR on github.
  - Add new OS and kernel targets, fix tests, add features...
- Not owned by any company – Given freely to the community. (BSD licensed)
- Artifacts are currently built and pushed by Patrick – maybe this isn't the best long term plan. TBD.
- Marc will focus on aarch64 builds for Apple Silicon Macs



- Itvm: Free, open source, lives on github
- <https://github.com/lustre-tools/lustre-test-vms>
- Requirements:
  - Modern Linux VM (host distro agnostic) **with nested virtualization support**
  - On Mac, that means a UTM VM (not Parallels, not VMWare fusion): <https://mac.getutm.app/>
    - This doesn't work yet but we'll hopefully have that soon
    - In any case, requires M3+, latest Mac OS and latest UTM
  - You can use Itvm without nested VM support
    - But you lose the agent isolation of a VM
- Check out, run `Itvm install`, `Itvm --help`, read README.md – or just have your agent use it
- Demo..

# LLM code and review tools

- With LTVM, agents can spin up mini vms to complete various tasks
- LLM tools help agents to further interact with our services and more
  - Gerrit CLI: get patch state, comments, reviews, and interact with them
  - Jira CLI: get, search, comment, get attachments
  - Jenkins: build status, console output, retrigger, abort
  - Janitor: get Janitor test results
  - Maloo: get failures and its logs, find related bugs
  - drgn-tools: drgn-based Lustre vmcore analysis tools
  - Gerrit graph: Generate an interactive graph to visualize patch series including comments and state
- **LLM tools are made for LLMs (output JSON)**
  - Can use --pretty for humans
  - Needs API keys for each service
- **LLM tools and LTVM allow a full workflow for LLMs:**
  - Look at Jira ticket, spin up mini vm, reproduce (and possibly propose a fix)

# Some examples

```
```bash
# Simple lookup
jira --pretty get LU-10911

# With comments – what humans said about the bug
jira --pretty get LU-10911 --comments 5

# Just the comments
jira --pretty comments LU-10911 --limit 5
```
```

```
# Drilling into a specific session:
# overview: which suites passed/failed
maloo session <session-UUID> | jq
# only the failed suites + subtest errors
maloo failures <session-UUID> | jq
```

```
```bash
# unresolved comments with code context – what the LLM reads to fix review feedback
gc comments https://review.whamcloud.com/61965 | jq

# Full diff of the latest patchset (can be large – head it for the demo)
gc review https://review.whamcloud.com/61965 | jq | head -80
```
```

# Gerrit Graph visualizer



- Gerrit patch series are notoriously difficult and time-consuming to manage
- When patches are updated and the series runs out of sync, ordering is random
- To find the current state of patch, you must navigate to each individually
- The Gerrit graph visualizer aims to solve this:
  - It visually presents a patch series
  - See what depends on what and when
  - Node colors help to quickly understand if Jenkins, Maloo, Janitor failed, or a reviewer vetoed
  - Unresolved comments are shown
  - Can navigate to Gerrit, checkout, and cherry pick from the visualizer
  - Include related patches via hashtag and topics
- Processes large graphs (wbc) in about a minute (fetching comments is opt-in)
- Demo...



# Closing

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- LTVM and LLM tools are open source and are continuously improved
- [https://github.com/lustre-tools/llm\\_code\\_and\\_review\\_tools/](https://github.com/lustre-tools/llm_code_and_review_tools/)
  - LLM tools and Gerrit graph visualizer (part of Gerrit CLI)
  - BSD-licensed
- <https://github.com/lustre-tools/lustre-test-vms>
  - BSD-licensed
- Made for and by the community
- Both projects are open for contributions
- Bring your LLM! If you see issues, make a PR on Github



**Whamcloud**

**Thank you!**

Marc-André Vef - [mvef@whamcloud.com](mailto:mvef@whamcloud.com)

